Sara Albújar Martín

Teacher | 2D/3D Technical Artist | Video Games

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Creative **teacher** with more than **2,800 hours of teaching experience** in **3D animation, video games and artificial intelligence**. Passionate about education and gamification, I use active learning to build digital skills.

WORK EXPERIENCE

Teacher - AI and Digital Marketing
Insertia / Chamber of Commerce - Seville (Spain) | March 2025 - August 2025
• More than **380 hours of training** in AI and digital tools. Helped people improve their job opportunities.
• Created simple educational content about AI, personal branding, social media and networking.

Teacher - 3D Animation and Video Games
Implika / MEDAC - Seville | 2022 - 2024
• More than **2,500 teaching hours**. Taught **Unity (C#), Adobe tools and 3DSMax software**.
• Guided final projects and helped students find internships and jobs.

2D/3D Game Artist - Internship
Virtual Doing - Remote (Spain) | Feb. 2020 - May. 2020

Children's Book Illustrator 'Fajira'
Independent Project | May. 2018 - Sep. 2018

EDUCATION

Specialization Course in Video Games and Virtual Reality
CPIFP Alan Turing - Málaga (Spain) | Oct 2025 - Jun 2026

Higher Degree in 3D Animation and Video Games
MEDAC - Seville | 2018 - 2020 | Final grade: 9.2

Art and Design High School
IES Reino Aftasí - Badajoz | 2016 - 2018

SKILLS

• **Technical**: Unity, Unreal, VR/AR, 3D software, Adobe tools.
• **Creative**: 2D/3D art, simple animation, UI design, video editing.
• **Teaching**: Active learning, gamification, lesson planning.
• **Soft Skills**: Communication, empathy, teamwork, problem solving.

VOLUNTEERING & COURSES

• **Digital Transformation Course** | EOI | 2022
• **Archaeological Site Volunteer Mérida** | 2024
• **Creative Activities Volunteer for People with Disabilities** | 2017

LANGUAGES

• **English:** B2 - First Cambridge
• **Spanish:** Native